

ENGLISH	A Novel Study Through a novel study, students identify characteristic stages of narrative texts, for example, orientation, complication and resolution. They describe how authors use language to develop character, setting and plot tensions, and literary devices to shape meaning. Additional texts may be provided to support meaning, build background knowledge and extend learning. Students read, view and comprehend a short novel which describes sequences of events that develop over chapters, and unusual happenings within a framework of familiar experience. The novel supports and extends students as independent readers as they integrate phonic, semantic and grammatical knowledge to read accurately and fluently. Students engage in shared and independent writing and/or learning experiences to create written responses about what they have read, using paragraphs to organise and link ideas, and language features including complex sentences, topic-specific vocabulary and literary devices. When creating written texts, students use phonic, morphemic and grammatical knowledge to correctly spell multisyllabic and multimorphemic words. For assessment, students will read, view and comprehend an imaginative text and create an imaginative narrative.	
MATHS	Students further develop proficiency and positive dispositions towards mathematics and its use as they: • build fluency with addition and multiplication facts to add and subtract, multiply and divide numbers efficiently • use algorithms to generate sets of numbers, recognising and describing any patterns that emerge • develop and use strategies for multiplicative thinking such as creating an algorithm that will generate number sequences involving multiples • draw on reasoning skills to analyse, categorise and order chance events and identify independent and dependent events when conducting a chance experiment • investigate variability by conducting repeated chance experiments, observing and communicating results.	
SCIENCE	Fast forces! In this unit students will use games to investigate and demonstrate the direction of forces and the effect of contact and non-contact forces on objects. They will use their knowledge of forces to make predictions about games and complete games safely to collect data. Students will use tables and column graphs to organise data and identify patterns so that findings can be communicated. They will identify how science knowledge of forces helps people understand the effects of their actions.	
HASS	Using places sustainably In this unit, students: • identify how places are characterised by their environments • describe the characteristics of places, including the types of natural vegetation and native animals • examine the interconnections between people and environment and the importance of environments to animals and people • identify the purpose of structures in the local community, such as local government, and the services these structures provide for people and places • investigate how people use, and are influenced by, environments and how sustainability is perceived in different ways by different groups and involves careful use of resources and management of waste • recognise the knowledge and practices of Aboriginal peoples and Torres Strait Islander peoples in regard to places and environments • propose actions for caring for the environment and meeting the needs of people	
HEALTH	Healthy Futures In this unit, students explore the concept of sustainable practice and the ways that they can contribute to the sustainability of the environment in their home, classroom and school.	
HPE	Students develop understanding of net game movement concepts and strategies and apply these to solve the offence and defence challenges faced during games of Ultimate Disc and Sof-Crosse. They will also participate in Swim and Survive lessons and the Swimming Carnival later in the term.	
THE ARTS	MUSIC The students will be learning their items for the end of year performance, 'Mingle and Jingle', and will continue to learn about notes and rhythms through playing musical instruments.	
HOMEWORK	The students will be expected to do spelling and number facts practise each night and reading for enjoyment.	
EVENTS	13/14th October 29th October 29th October 31st October 3rd November 11th November 24th November 4th December 5th December 12th December	Year 4 Camp Cooby Grandparents Day Arts X-Travaganza Concert Day for Daniel Book Fair commences Remembrance Day Swimming commences Swimming Carnival (Year 4 to 6 only) Class performance and Family fun night Year 6 Graduation & Break-up Concert