Geham State School Year 5 Term Overview Term 4, 2026

ENGLISH	**Completing a Novel Study** Students will explore themes of interpersonal relationships and/or ethical dilemmas in real-world or imagined settings. They will read, view and comprehend a selected novel which includes complex sequences of events that may involve flashbacks and shifts in time, and a range of characters. Students will explore how ideas are developed through fictional elements, for example: main idea, characterisation, setting and devices such as imagery, including simile, metaphor and personification in narratives. They will compare texts narrated from a first person and third person point of view. Students will create, edit and publish a written imaginative text, using typical stages and language features of narrative text. Ideas are developed and expressed in cohesive paragraphs, using language features to suit the purpose and audience, including complex sentences, text connectives, dialogue and expanded noun groups to provide fuller descriptions.
MATHS	In this unit students will study: **Number and Algebra** • Use place value to write and order decimals including decimals greater than one. • Use their proficiency with multiplication facts and efficient calculation strategies to multiply large numbers by one- and two-digit numbers and divide by single-digit numbers. • Apply properties of numbers and operations to find unknown values in numerical equations involving multiplication and division. **Computational Thinking** • Create and use algorithms to identify and explain patterns in the factors and multiples of numbers. **Probability** • Conduct repeated chance experiments, list the possible outcomes, estimate likelihoods and make comparisons between those with and without equally likely outcomes.
SCIENCE	Students investigate observable phenomena associated with light, such as the formation of shadows. They continue to develop knowledge and skills in making reasoned predictions and analysing patterns in the observable effects of light, including recognising that light travels in straight paths. Students continue to develop the ability to ask testable questions and design experiments that investigate these questions, such as planning methods to test light transfer through different mediums. They use equipment, including digital tools, to observe how light is reflected and refracted by prisms, mirrors and water, and explore applications of light's reflective and refractive properties, such as in periscopes, mirror mazes, kaleidoscopes and holographic videos. Students use models, including ray diagrams, to visualise the path of light as it interacts with surfaces. They develop explanations for how and why light properties are used to design tools, technologies and systems that enhance daily life, improve efficiency and solve problems, such as reducing light pollution with covered bulbs facing downwards in streetlights, or using automated systems or motion sensors to turn lights on and off.
HASS	**Consumer decision-making in Australian communities** Students will: • examine how to distinguish between needs and wants • Identify why choices need to be made about how limited resources are used • Investigate how different types of resources are used by societies to satisfy needs and wants of present and future generations • describe a variety of factors that influence consumer choices
TECHNOLOGY	**DIGITAL TECHNOLOGY: A-maze-ing digital designs** In this unit students engage in several activities, including: • investigating the functions and interactions of digital components and data transmission in simple networks • following, modifying and designing algorithms that include branching and repetition • developing skills in using a visual programming language within a maze game context • working collaboratively to create a new maze game.
PE	Students will participate in Swim and Survive lessons and will perform freestyle, backstroke, breaststroke and survival backstroke. They combine lifesaving skills, movement concepts and strategies to complete lifesaving scenarios.
HEALTH	**Emotional Interactions** In this unit, students recognise that emotions and behaviours influence how people interact. They understand that relationships are established and maintained by applying skills. Students will identify practices that keep themselves and others safe and well.
THE ARTS	**Dramatic transformations** In this unit, students make and respond to drama by investigating dramatic forms that use more than the human body in role and dramatic action. These will include fantasy, movement, media, props and alternative performance spaces.
JAPANESE	In Japanese this term, students will combine everything they have learnt throughout the year to write and speak a response about themselves.
HOME WORK	The focus for homework this term will be reading, spelling and maths. There may be projects given to students to complete over several weeks related to curriculum content.

EVENTS	
9th October	Combined Choir Workshop
22nd & 23rd October	Emu Gully Camp
29th October	Instrumental Music Workshop
29th October	Book Fair commences
30th October	Grandparents Day 10:30 & Arts Extravaganza 11:30
11th November	Remembrance Day
12th November	Swimming Commences
30th November	2026 School Captain Speeches and Voting
3rd December	Swimming Carnival
4th December	Twi-light Family Fun Night
10th December	Year 6 Graduation